

SOUTHERN CALIFORNIA COUNCIL OF CAMERA CLUBS (S4C)

## UNIFORM ENTRY NUMBER (UEN) REQUEST FORM

You must have a Uniform Entry Number (UEN) prior to entering an S4C competition. Once assigned, the same UEN can always be used for so long as you are a current member of an S4C club. The UEN must be used whenever entering into an S4C competition.

To obtain a UEN, please complete and save the following form, then email it to <u>s4cinfo@pcms-photo.org</u> as instructed below. It can be completed online or after saving. You can tab from one field to the next.

Requests for UENs must be received at least 4 weeks prior to the first competition to be entered. Although late requests will be accommodated if possible, it is most likely they will not be granted and you will be asked to hold over your entries as makeups for the following month's competitions.

The 'Primary Club' you select in this form should be the main club to which you belong and that can validate your membership.. The club must be a member of S4C. You can continue to enter S4C competitions for as long as you are a member of that or any other S4C club.

Southern California Council of Camera Clubs (S4C): Uniform Entry Number (UEN) Request Form				
First N	irst NameLast Name			
Address				
CityStateZip				
E-Mail Address			Phone	
S4C Primary Club			Club No. (leave blank)	
	Save This Form	Print This Form		UEN (leave blank)

Acrobat Reader 7.0 or higher is required to save this form. It can be downloaded for free from <u>www.</u> <u>adobe.com</u>.

This form can be completed before or after saving it to a convenient location such as your desktop. When completed, attach it to a covering email with the subject line 'Request for UEN' and email it to <u>s4cinfo@pcms-photo.org</u>. Only emailed and completed forms will be accepted. Blank forms that have been printed, completed by hand and postal mailed will not be accepted.

You will normally receive a response within 48 hours (unless the S4C Digital Systems Chair is on vacation!).

Thank you for your interest in S4C!